DEEPER LEARNING
With QR Codes
and Augmented Reality

A Scannable Solution for Your Classroom

Animal Cell

Monica Burns

Engaging, interactive learning—right in your students' hands!

Discover how free, scannable technology can enrich learning and captivate students. This user-friendly guide helps readers understand and use QR codes and Augmented Reality (AR), adopt the ACES Framework of best practices for teaching with scannable technology, and promote hands-on learning, creativity, and critical thinking.

http://amzn.to/1JLYJBe

"This is a book that you will not want to put down. I found the examples and suggestions so exciting that I wanted to try them out immediately. At the same time, I couldn't wait to see what valuable prompts for learning the next page turn would reveal. This is an easy read packed with practical applications."
Debra Las, Science Teacher
Rochester Public Schools Rochester, MN

"Monica Burns provides educators with simple, practical ideas for integrating QR and AR in the classroom. As AR, QR, and VR continue to play a bigger role in education, this book is a great starting point for teachers who want to integrate engaging, powerful tools and strategies in their classrooms."
Zachary Walker, Professor and Educational Consultant
National Institute of Education, Singapore

"Augmented Reality is one of the technologies that will define the next decade. This handbook is an excellent resource for educators to discover classroom ready ways to use AR technologies. This book is filled with exciting ways for students to use AR to explore and learn."
Donald McMahon, Assistant Professor of Special Education Technology
Washington State University

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